



Performance Report for: https://hrx.themevolty.com/v3_medica_127/en/

Report generated: Tue, Jul 23, 2024 1:27 AM -0700
Test Server Location: Vancouver, Canada
Using: Chrome 117.0.0.0, Lighthouse 11.0.0

A	Performance 100%	Structure 92%	L. Contentful Paint 553ms	T. Blocking Time 3ms	C. Layout Shift 0.02
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Top Issues

Med-High	Avoid an excessive DOM size TBT	2,072 elements
Med	Serve static assets with an efficient cache policy	Potential savings of 849KB
Low	Use passive listeners to improve scrolling performance	1 event listener not passive
Low	Avoid enormous network payloads LCP	Total size was 1.06MB
Low	Use video formats for animated content LCP	Potential savings of 48.4KB

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

Page Details



Total Page Size - 1.06MB



Total Page Requests - 57



HTML JS CSS IMG Video Font Other

How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

As if you didn't need more incentive, **Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.**

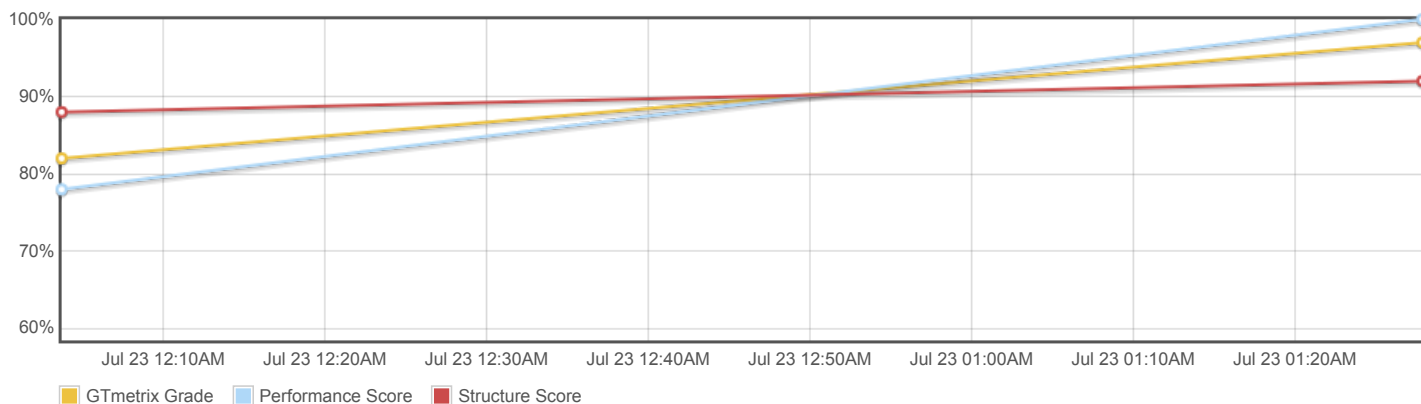
About GTmetrix



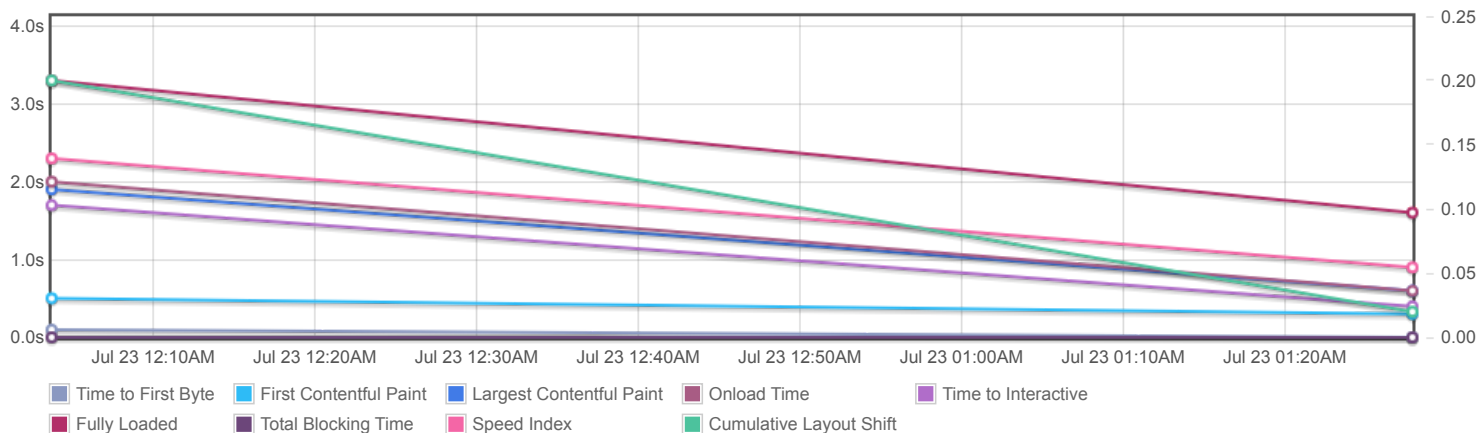
GTmetrix was developed as a tool for customers to easily test the performance of their webpages.

[Learn more about us.](#)

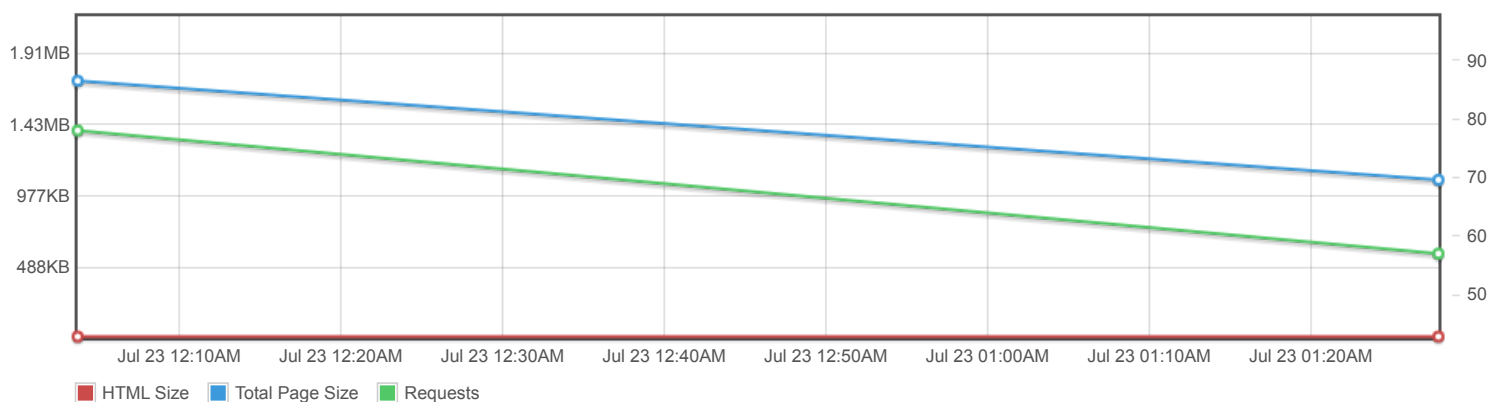
Page scores



Page metrics

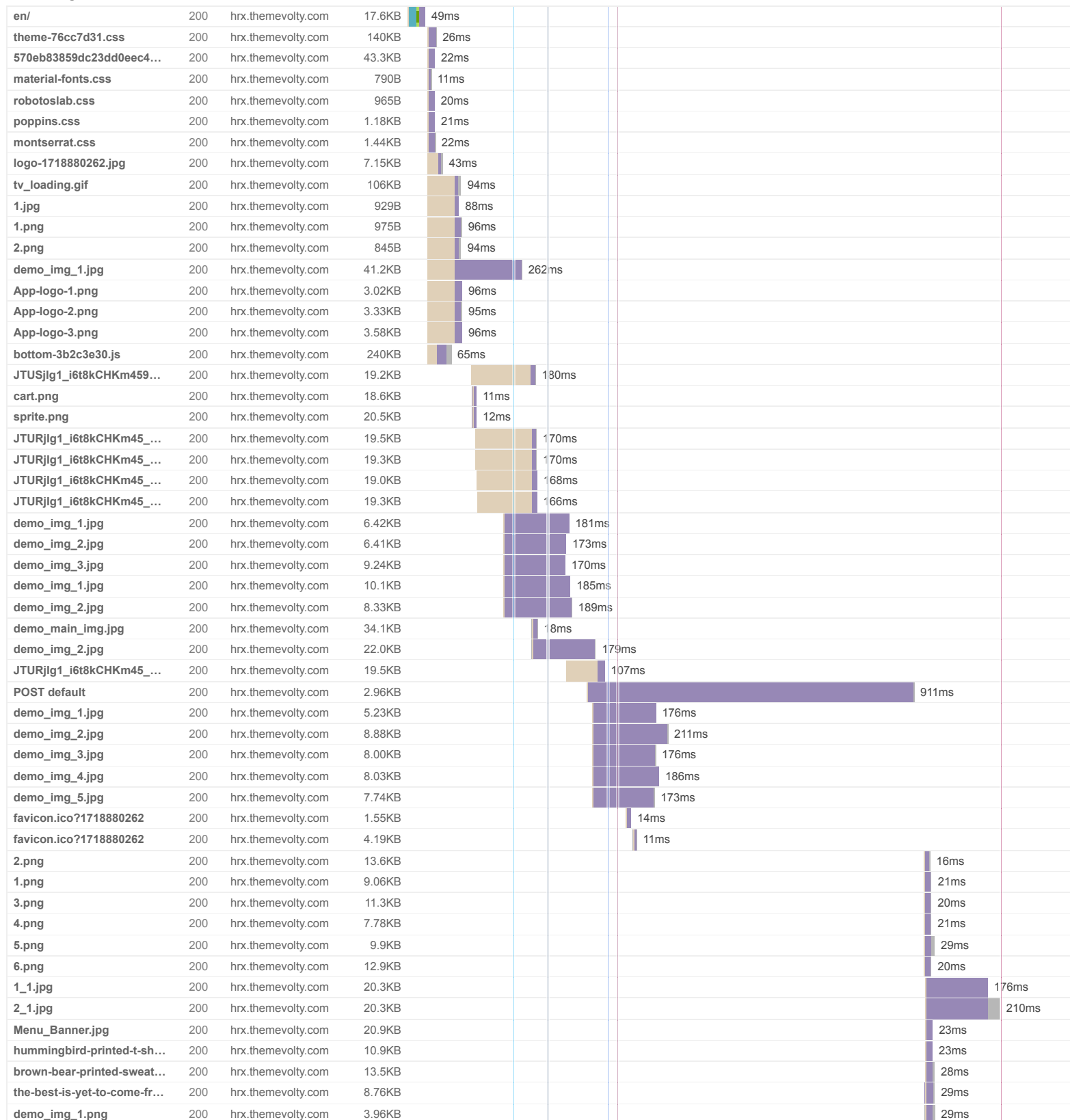


Page sizes and request counts

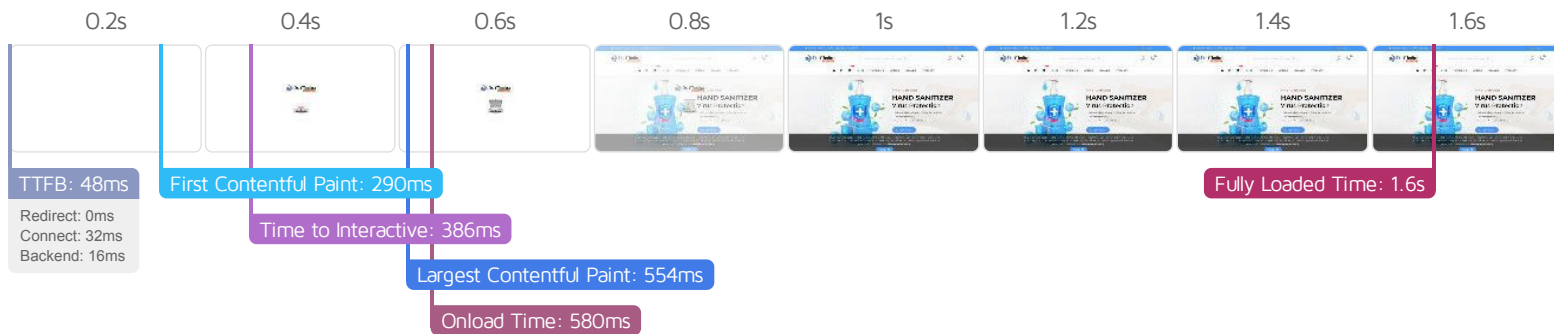


The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

medica mega store



[illegible]



Performance Metrics

First Contentful Paint

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

Good - Nothing to do here

289ms

Time to Interactive

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

Good - Nothing to do here

386ms

Speed Index

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

Good - Nothing to do here

871ms

Total Blocking Time

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

Good - Nothing to do here

3ms

Largest Contentful Paint

How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.

Good - Nothing to do here

553ms

Cumulative Layout Shift

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

Good - Nothing to do here

0.02

Browser Timings

Redirect

0ms

Connect

32ms

Backend

16ms

TTFB

48ms

First Paint

290ms

DOM Int.

385ms

DOM Loaded

386ms

Onload

580ms

Fully Loaded

1.6s

IMPACT	AUDIT	
Med-High	Avoid an excessive DOM size TBT	2,072 elements
Med	Serve static assets with an efficient cache policy	Potential savings of 849KB
Low	Use passive listeners to improve scrolling performance	1 event listener not passive
Low	Avoid enormous network payloads LCP	Total size was 1.06MB
Low	Use video formats for animated content LCP	Potential savings of 48.4KB
Low	Properly size images	Potential savings of 97.3KB
Low	Ensure text remains visible during webfont load FCP LCP	1 font found
Low	Avoid long main-thread tasks TBT	2 long tasks found
Low	Reduce JavaScript execution time TBT	195ms spent executing JavaScript
Low	Reduce unused CSS FCP LCP	Potential savings of 128KB
Low	Serve images in next-gen formats	Potential savings of 92.7KB
Low	Defer offscreen images	Potential savings of 159KB
Low	Avoid non-composited animations CLS	37 animated elements found
Low	Avoid chaining critical requests FCP LCP	2 chains found
Low	Reduce unused JavaScript LCP	Potential savings of 172KB
N/A	Largest Contentful Paint element LCP	550 ms
N/A	Eliminate render-blocking resources FCP LCP	Potential savings of 0 ms
N/A	Reduce initial server response time FCP LCP	Root document took 15ms
N/A	Avoid serving legacy JavaScript to modern browsers TBT	Potential savings of 59B
N/A	Avoid large layout shifts CLS	2 elements found
N/A	Minimize main-thread work TBT	Main-thread busy for 1.4s
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code TBT	