



Performance Report for:

https://jhptemplate.com/presta/v2_petpro_116/en/

Report generated: Fri, Jul 26, 2024 1:54 AM -0700

Test Server Location: Vancouver, Canada

Using: Chrome 117.0.0.0, Lighthouse 11.0.0

A	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	99%	94%	584ms	65ms	0.01

Top Issues

Med	Avoid an excessive DOM size	TBT	1,927 elements
Low	Serve static assets with an efficient cache policy		Potential savings of 75.3KB
Low	Use passive listeners to improve scrolling performance		1 event listener not passive
Low	Avoid enormous network payloads	LCP	Total size was 938KB
Low	Properly size images		Potential savings of 39.1KB

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

Page Details



Total Page Size - 937KB



Total Page Requests - 45



How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

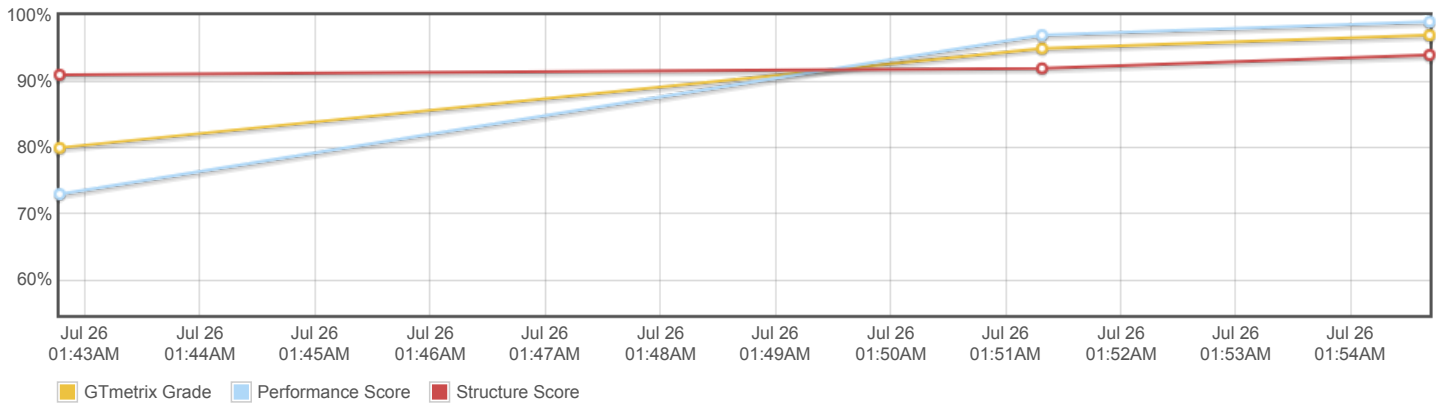
As if you didn't need more incentive, Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.

About GTmetrix

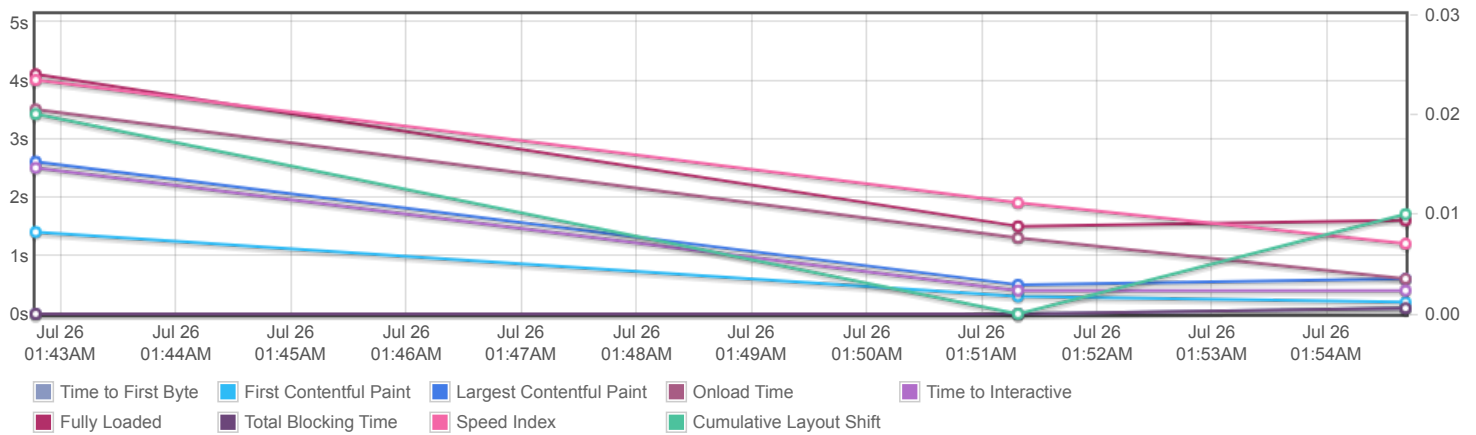
GTmetrix was developed as a tool for customers to easily test the performance of their webpages.

[Learn more about us.](#)

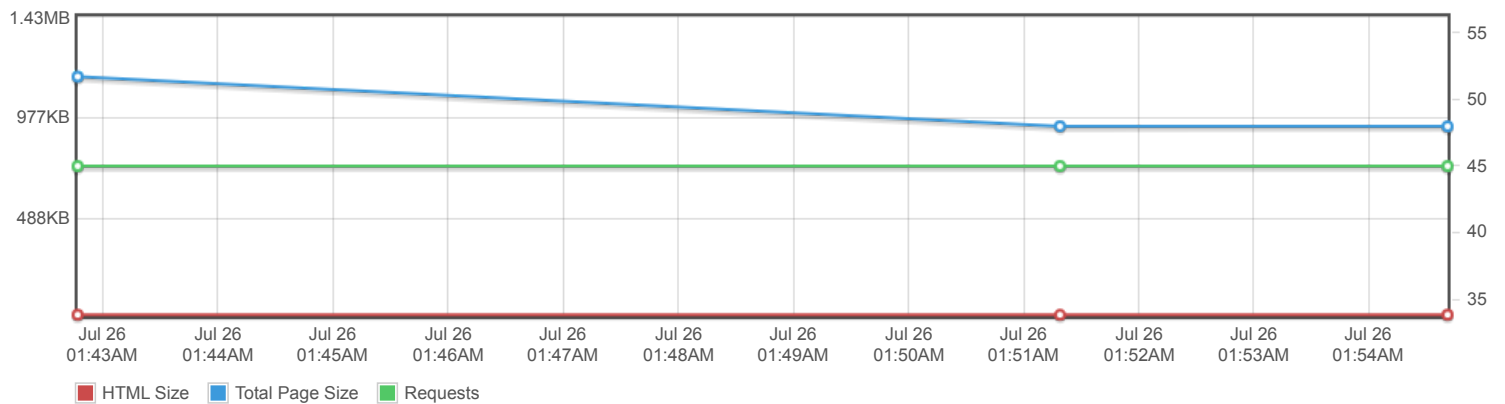
Page scores



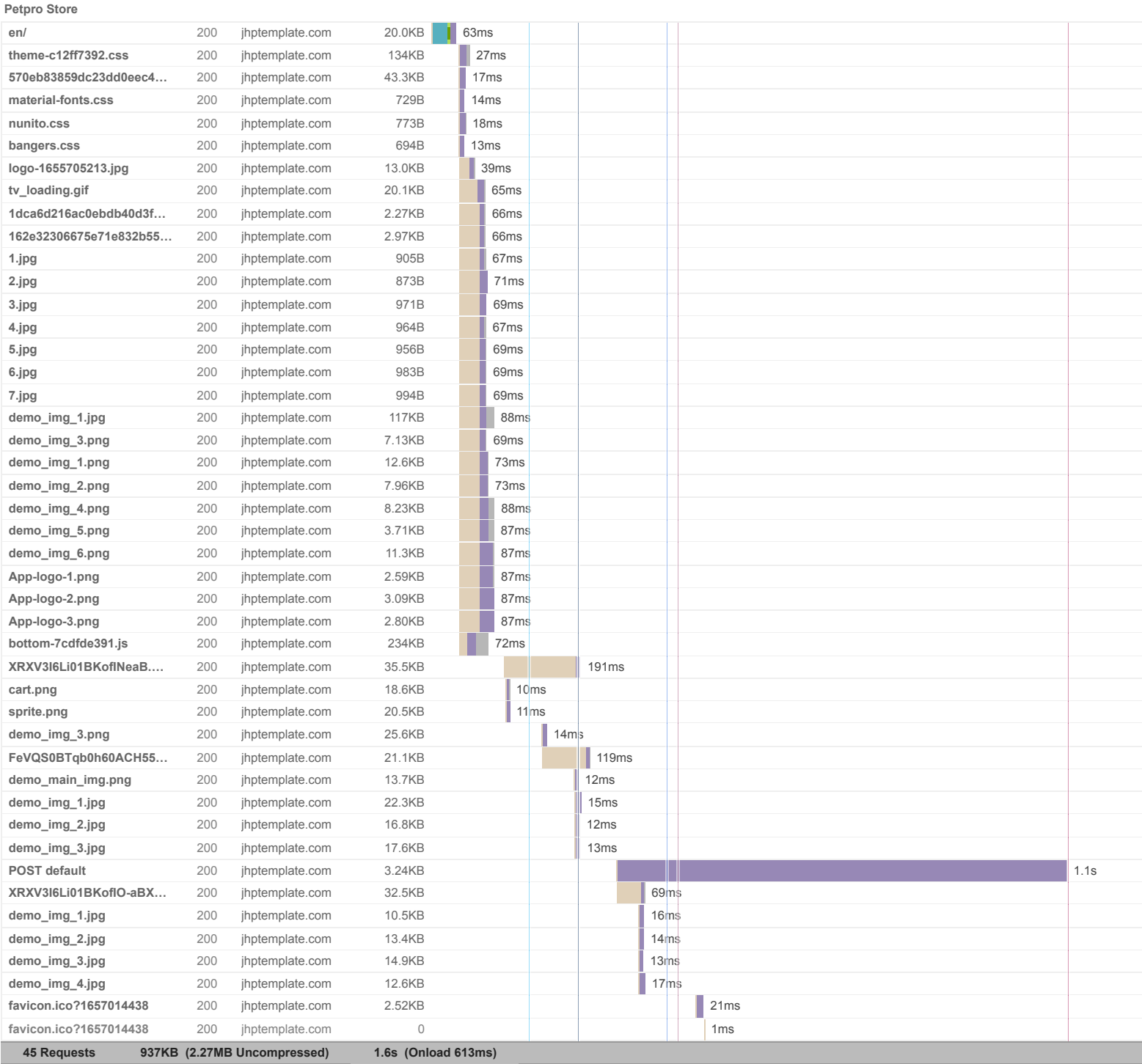
Page metrics

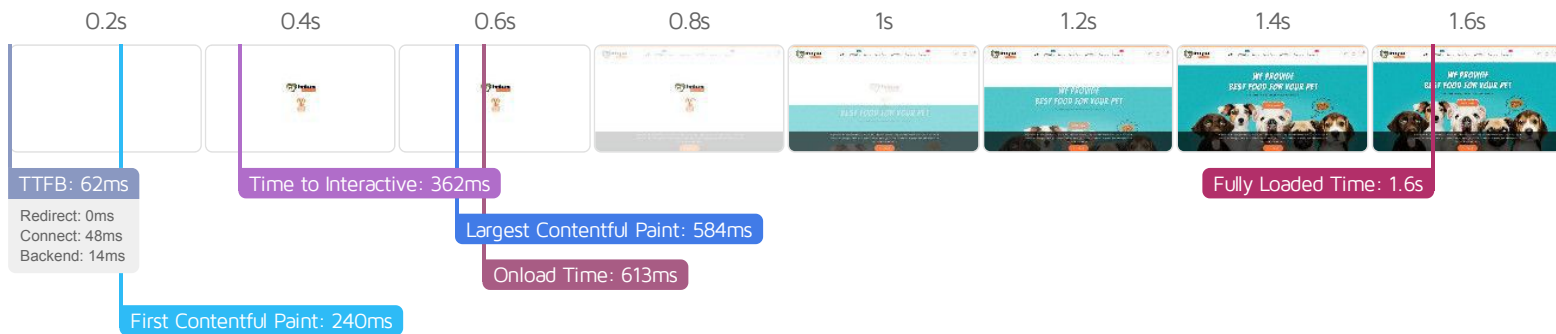


Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here 239ms	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here 362ms
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Good - Nothing to do here 1.2s	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here 65ms
Largest Contentful Paint How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here 584ms	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here 0.01

Browser Timings

Redirect	0ms	Connect	48ms	Backend	14ms
TTFB	62ms	First Paint	240ms	DOM Int.	360ms
DOM Loaded	362ms	Onload	613ms	Fully Loaded	1.6s

IMPACT	AUDIT	
Med	Avoid an excessive DOM size <small>TBT</small>	1,927 elements
Low	Serve static assets with an efficient cache policy	Potential savings of 75.3KB
Low	Use passive listeners to improve scrolling performance	1 event listener not passive
Low	Avoid enormous network payloads <small>LCP</small>	Total size was 938KB
Low	Properly size images	Potential savings of 39.1KB
Low	Efficiently encode images	Potential savings of 5.18KB
Low	Ensure text remains visible during webfont load <small>FCP</small> <small>LCP</small>	1 font found
Low	Avoid long main-thread tasks <small>TBT</small>	1 long task found
Low	Reduce JavaScript execution time <small>TBT</small>	255ms spent executing JavaScript
Low	Reduce unused CSS <small>FCP</small> <small>LCP</small>	Potential savings of 122KB
Low	Serve images in next-gen formats	Potential savings of 60.1KB
Low	Defer offscreen images	Potential savings of 138KB
Low	Avoid non-composited animations <small>CLS</small>	39 animated elements found
Low	Avoid chaining critical requests <small>FCP</small> <small>LCP</small>	2 chains found
Low	Reduce unused JavaScript <small>LCP</small>	Potential savings of 167KB
N/A	Largest Contentful Paint element <small>LCP</small>	580 ms
N/A	Eliminate render-blocking resources <small>FCP</small> <small>LCP</small>	Potential savings of 0 ms
N/A	Reduce initial server response time <small>FCP</small> <small>LCP</small>	Root document took 13ms
N/A	Avoid serving legacy JavaScript to modern browsers <small>TBT</small>	Potential savings of 91B
N/A	Avoid large layout shifts <small>CLS</small>	5 elements found
N/A	Minimize main-thread work <small>TBT</small>	Main-thread busy for 806ms
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code <small>TBT</small>	